WINTER GAMES

Command Card
For the Apple IIGS™

Please read the Apple II **WINTER GAMES** instruction manual. This card provides instruction for any differences between the Apple II and the IIGS versions of the program.

Loading Instructions

- Set up your Apple IIGS computer as shown in the owner's manual.
- If you're using a joystick, plug it in as shown in the owner's manual.
- Insert the **WINTER GAMES** disk into the disk drive label side up.
- Turn on the computer (or press **CTRL, OPEN-APPLE, RESET** simultaneously).
- After a few seconds, the title screen will appear, then the opening ceremony will begin.

In the IIGS version of WINTER GAMES, you will be competing in six events (not seven). The events are: *Ski Jump, Bobsled, Figure Skating, Hot Dog Aerials, Freestyle Skating, and Biathlon.*

Throughout the manual, wherever the **SPACE BAR** is mentioned, use the **OPEN-APPLE** key instead.

Page 1 - Individual country anthems are not included in the IIGS version of the program.

Page 2 - Neither *Option 6* nor *Option 7* are available in the IIGS version.

Page 3 - In addition to the keyboard keys (as shown), you can also use the numeric key pad to control your figure or free-style skater. 1 = Triple Lutz Jump; 2 = Sit Spin; 3 = Triple Axle Jump; 4 = Skate Backward; 5 = Skate Backward; 6 = Skate Forward; 7 = Lutz Jump; 8 = Camel Spin; 9 = Double Axle Jump. (These keys work similarly on the other events.)

Page 7 - There is no *Speed Skating* event in the IIGS version.

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Continuing Play
To restart WINTER GAMES at any time, press and hold the **CONTROL,**
OPEN-APPLE, and **RESET** keys at the same time. The program will RE-
BOOT to the beginning of the game.